

UGA EDIT2000 Learning Adventure Rubric (20 points of final grade)

Project Component	Criteria	Max. Points
Author Intro - Video	<ul style="list-style-type: none"> Tell about yourself and why you choose this topic. Give an overview of your topic/adventure 	2
Inquire – Question	<ul style="list-style-type: none"> Write the question that will be investigated. It could be an essential question, but this isn't required. (You may have more than one.) Parents and students should know what the adventure is about based on this question. 	2
Hook – Anticipatory Set	<ul style="list-style-type: none"> Give some facts, interesting websites, additional questions, etc. – this is considered the anticipatory set – the part of the adventure where you get students excited about the question. Include an appropriate online game or activity related to your question – don't just provide a link – give students something specific to do If appropriate for your topic – create a small gallery of photos that fit the question. But give students something to do with the pictures – or encourage them to create a photo album of their own pictures related to the question. 	3
Organize – Graphic Organizer	<ul style="list-style-type: none"> Use graphic organizer software to create a printable for children to organize information – this could be a KWL chart, a cause and effect chart, etc. It is best if it becomes a tool to help them navigate through all of the parts of the adventure – so they know where to go and what to do in each section. This will serve as a “to do” list. Use kid-friendly graphics – so it's not just a black and white worksheet! 	3
Explore – Guiding the Research	<ul style="list-style-type: none"> After exploration in the previous steps, students will begin to do research on their question. They might use the “Organize” graphic organizer -- or there might be an additional one to print here. Provide a list of websites that are age-appropriate (not just the first 5 listed from a Google search). Make sure you list the name of the website and write a description. 	3
Show What you Know – Student Product	<ul style="list-style-type: none"> This is the product – after they've learned about the topic, what can children create to show what they've learned and/or to learn more about the topic? This will be a creative endeavor – not a worksheet or research paper. How will students share their final product with you? Mail it, email a picture, etc. – you will decide what they send to you in order to earn their certificate. 	3
Apply – Finding a Career	<ul style="list-style-type: none"> Give children information on answering these types of questions as a career. (Example: sound: audiologist, musician; weather: meteorologist, climatologist, etc.) Link to sites about the career. 	2
Parent Teacher Letter	<ul style="list-style-type: none"> An introduction to the adventure for parents: purpose of activities, helpful hints, materials needed, what sections need parental guidance, opportunities for extension (field trips, additional books, etc.), include a list of book titles that relate to the question. Rather than simply listing what you find on Amazon – read reviews– find good books, not just any book. Include LEARNING OBJECTIVES: use the Georgia Performance Standards 	2